



2024 HIGH POWER RIFLE MATCH BULLETIN

DATE	RANGE	EVENT
Mar 23	19	XTC (Across the Course) 500 Agg plus 2 sighter shots per stage If time allows , we will shoot a 1,000-yard fun match
Apr 6	19	Charlie Slocum Memorial Garand match (Carbine, Garand, and Vintage Sniper) Although designed for old issue rifles, Modern and Unlimited categories are available for any rifle and any scope.
May 4	19	XTC 500 Agg plus 2 sighter shots per stage Navy EIC match 1,000-yard fun match if time allows
Jun 15	19	Long-Range match Unlimited sighters with 4 relays, 20 shots for record in 30 minutes at 800 yards and 1,000 yards. 2nd 1,000-yard fun match or Milk Jug challenge if time allows
Jun 29	19	XTC 500 Agg plus 2 sighter shots per stage Navy EIC match 1,000-yard fun match if time allows
Aug 17	19	AR Tactical Mid-Range match 300, 500, and 600 yards, sighters 20 shots for record in 22 minutes.
Sep 7	19	XTC 500 Agg plus 2 sighter shots per stage Navy EIC match 1,000-yard fun match if time allows
Sep 28	19	XTC 500 Agg plus 2 sighter shots per stage 1,000-yard fun match if time allows
Oct 26	19	XTC 500 Agg plus 2 sighter shots per stage CMP Service Rifle Excellence in Competition match (no sighters, CMP rules) * \$55 fee for this match * 1,000-yard fun match if time allows
Nov 16	19	Carbine, Garand, Vintage Sniper match End of Year Awards

We anticipate that the match flow will go much quicker than previous matches. For an extra fee, we will add an additional fun match after the standard match on days where we are done early. Also, you can shoot more than one relay (if room is available). EIC shooters must shoot EIC first.

DAILY SCHEDULE (unless otherwise posted)

0700	Set up targets and range
0730 – 0755	Registration and Squadding
0810	Safety Briefing at 200-yard line
0815	Relays 1 and 2 to the line

FEES

\$45	General Match
\$40	NCRR members
\$40	Military
\$25	Juniors (age 18 and under)
\$15	Re-shoots (2 nd relay)
+ \$10	Additional CMP fee for Oct 26 match
\$5	iPad usage

DETAILS and RULES

Hearing and eye protection are required both on the firing line and in the pits (when pits are in use) while firing is in progress.

No smoking or vaping on the firing line or firing berm; you must be behind the vehicles.

Minimum age for firing competitors is 16 or as directed by NRA or CMP rules.

Separate match categories and scoring for Service, Match, and any (UNLIMITED) rifle competitors. All categories will shoot the same course of fire.

Coaching will be allowed during the Garand matches.

NRA High Power Rifle Rules apply except on the Garand and EIC matches, where CMP rules take priority. You are responsible for knowing the rules.

All shooters must complete ACADEMI and NCRR waivers. Forms will be available on www.ncrr.net. A CMP notarized waiver is also required for EIC, Vintage Sniper and Garand matches.

50-shot National Match Course (NMC); two sighters allowed at each stage unless EIC

Stage 1: 200-yds Offhand - (Standing) Slow Fire (2 sighters plus 10 rds. fired in 12 minutes)

Stage 2: 200-yds Sitting - Rapid (10 rds.; 1 string of 10 rds., fired in 63 seconds)

Stage 3: 300-yds Prone - Rapid (1 string of 10 rds., fired in 73 seconds)

Stage 4: 600-yds Prone - Slow (20 rds. plus 2 sighters fired in 22 minutes)

*All slow fires are loaded one round at a time.

Normal Shooting Rotation with electronic targets.

All relays should help setting up pits after registering for the match and take down after the match.

Relays 1 and 2 stay on firing line berm. Relays 3 and 4 remain behind the staff cars behind the firing line berm. After Relays 1 and 2 complete firing, remove all equipment from the firing line berm and either proceed to the next yard line or remain behind the staff cars behind the firing line berm.

1. Relay 1 shoots first at 200-yards both offhand and Rapid Fire sitting, Relay 2 scores.
2. Relay 2 then shoots, Relay 1 scores.
3. Relay 3 shoots, Relay 4 scores.
4. Relay 4 shoots, Relay 3 scores.

Yard line change and repeat at 300-yards Rapid fire prone.

Yard line change then repeat for 600-yards slow fire prone.

NOTE: Relays will fire stages 1 and 2 before the next relay comes to the line to reduce time moving gear to and from the firing line.

Long Range Match: Will be unlimited sighters and 20 shots for record at 800 or 1,000 yards in a time limit of 30 minutes, 4 relays. This will be done twice. Shot on Silver Mountain Target System (Electronic Targets). Your rounds need to stay at supersonic to register on the target system. CMP rules are used for this match.

There will be 3 classes of rifles:

1. Service rifle (AR-15, M1A, M1 as per CMP rules)
2. Match rifle (iron sights only and must use a sling, no bipods or bags to rest)
3. Unlimited rifle (any rifle, any sights, and can be rested via bipod or bags)

* This is all shot slow fire, loaded one round at a time.

Vintage Matches: M1 Garand, M1 Carbine, and Vintage Sniper matches are all shot with CMP rules. We do have other categories if you have a more modern rifle.

1. M1 Carbine is shot at 100 yards
2. M1 Garand is shot at 200 yards
3. Vintage Sniper is shot at 300 and 600 yards

AR Tactical Match: Will have sighters and 20 shots for record at 300, 500, and 600 yards in a time limit of 22 minutes. 4 relays. Shot on Silver Mountain Target System (Electronic Targets). Your rounds need to stay at supersonic to register on the target system. CMP rules are used for this match.

These matches are intended to provide experienced and new shooters alike an opportunity to practice, train, and enjoy a full course of fire experience in a safe and controlled environment. Experienced shooters are strongly encouraged to provide coaching and support to new shooters (when it is appropriate to do so). Be courteous to other shooters. ACADEMI is our gracious host so all competitors will assist in range preparation and clean-up. Leave the range facility cleaner than how you found it.

Respect the wildlife; there is plenty on ACADEMI property and will not be harmed.

We are always looking for volunteers to help run the matches! If interested, please let the Match Director or any range official know. Help with setup and take down of the targets are always needed.

PRE-REGISTRATION and ACADEMI ACCESS

Pre-registration via Practiscore is mandatory for both participants and spectators for every match due to ACADEMI security protocols. The deadline to sign up is by 2100 (9PM) of the Tuesday prior to each requested match so all wishing to attend will be on that event's roster.

If a non-citizen, please [email the NCRH Rifle program](#) for more details.

- Create or log into your [Practiscore](#) account.
- Search for and Follow NCRH High Power to make it one of your clubs on your Dashboard.
- [Register for the upcoming match](#) by selecting the one you'd like to enter or watch under the NCRH High Power club link. **Spectators attend for free!**

A home email address is also preferable to a work email address in case a match cancellation must be mass-emailed after working hours.

ACADEMI and NCRH waivers must be filled out annually. Waivers are available on www.ncrr.net. (Select Rifle under "Programs") and will also be available at check-in at the range.

CONTACTS

Match Director

Keith Bowen

Assistant Match Director

Bob Ryan

Access List and Squadding Coordinator

Ruth Bates

[email](#)

[Email the NCRH Rifle program](#) with any questions.

DIRECTIONS to ACADEMI

850 Puddin Ridge Rd, Moyock, NC 27958

gets you almost to the gate; just keep going down Puddin Ridge Rd until you get to the gate

From NORFOLK INTERNATIONAL AIRPORT:

- Follow the signs to Interstate 64 East towards Chesapeake.
- Go 12 miles to Exit 291B onto Interstate 464 South toward VA 168 South (Battlefield Boulevard bypass).
- Continue South on VA-168 approximately 15 miles, through toll booth; cross into North Carolina (Border Station on your right).
- At the second traffic light after the one at the State Line, turn right on Puddin Ridge Road and follow it to the end. The dead-end of Puddin Ridge Road is the main gate to U.S. Training Center. Follow the signs to the lodge (3.8 miles)

To AVOID THE TOLL on VA-168:

- Take Hillcrest Pkwy exit 8B
- Pass the Home Depot and Wawa on your right and turn right onto Battlefield Blvd.
- Go about 5 miles, pass the Southern Packing Corporation on your right, and you will re-intersect with VA-168.
- Turn right and follow the directions as above. You have just bypassed the section of VA-168 that has a toll.

At ACADEMI:

To Range 19: After receiving your gate pass, continue straight ahead. You will pass a small airplane runway on your right, and you should see a driving track on your left behind a tree line and berm. Turn left just past the driving track onto Bear Rd. This is range 19; continue straight ahead to the respective yard line for check in.

To Range T-10: After receiving gate pass, continue straight ahead. Pass the runway, pass the driving track, pass range 19 (Bear Rd), the road will curve sharply to the left as you pass the lodge. Continue straight ahead, the road will turn to a gravel road. Continue straight ahead, when you come to an intersection where it looks like the main road curves right, go straight ahead, this is range T-10. Drive to the check in yard line (usually the 600-yard line).

You must always park aft of the 600-yard line (except for Garand and training matches where all are shot at 200 yards). You may drive to the 200-yard line to drop off equipment and then return to park aft of the 600-yard line.