

Stage 3

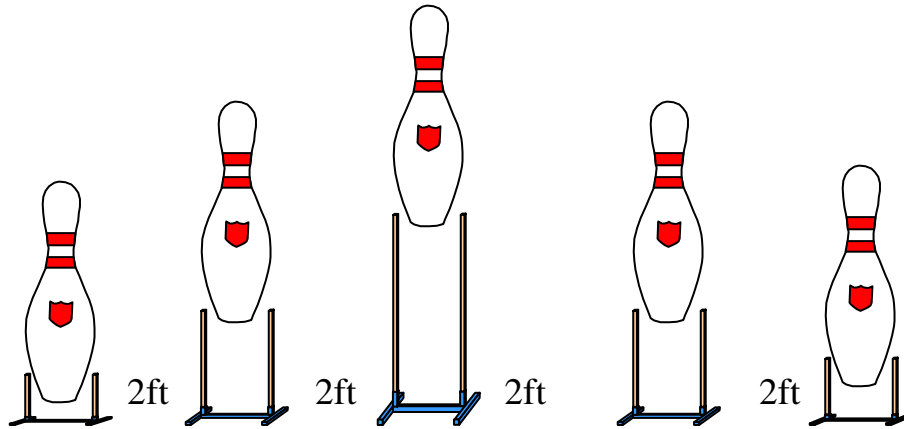
START POSITION: Handgun loaded to division capacity AT THE LOW READY .

STAGE PROCEDURE

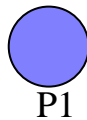
Bowling Pins at 7 yds .
Standing at P1 at the buzzer engage bowling pins in any order. Pins must fall from their stands.

SCORING

SCORING: Vickers Count
TARGETS: 5 Bowling Pins
SCORED HITS: KNOCK DOWN
START-STOP: Audible - Last shot
PENALTIES: Procedural. 3 sec
No-shoot hit. NA
Failure to do right. 20 sec
Failure to neutralize. 5 sec



7 yards



Stage 1

START POSITION: Handgun loaded to division capacity. Concealment Optional.

String 1: starting at P1. Facing Target firearm at low ready

String 2: starting at P2. Facing Target firearm at low ready

String 3: starting at P3. Facing Target firearm at low ready

STAGE PROCEDURE

String 1 :At the buzzer engage target with 1 shot weak hand only

String 2 :At the buzzer engage target with 2 shots to the body strong hand only.

String 3 :At the buzzer engage target with 1 shots to the body and 1 shot to head free style.

SCORING

SCORING: Limited Vickers -5 rounds

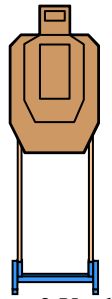
TARGETS: 1 IDPA

SCORED HITS: 5 on target

START-STOP: Audible - Last shot

PENALTIES: Procedural. 3 sec

No-shoot hit. 5 sec.



2 Yard



5 Yards



7 Yards



Stage 2

START POSITION: Handgun loaded to division capacity. Concealment Optional.

STAGE PROCEDURE

STARTING AT P1

String 1 At the signal draw and engage target in tactical order (2-1-2)
NOTE in string 1: T1 & T3 will get A second round after each target has been engaged with 1 round.

String 2 At the signal draw and engage target in tactical order (2-2-1)
NOTE in string 2: T1 & T2 will get A second round after each target has been engaged with 1 round.

(REQUIRED RELOAD OFF THE CLOCK)

SCORING

SCORING: Vickers – 10Rounds Min

TARGETS: 3 IDPA

SCORED HITS:

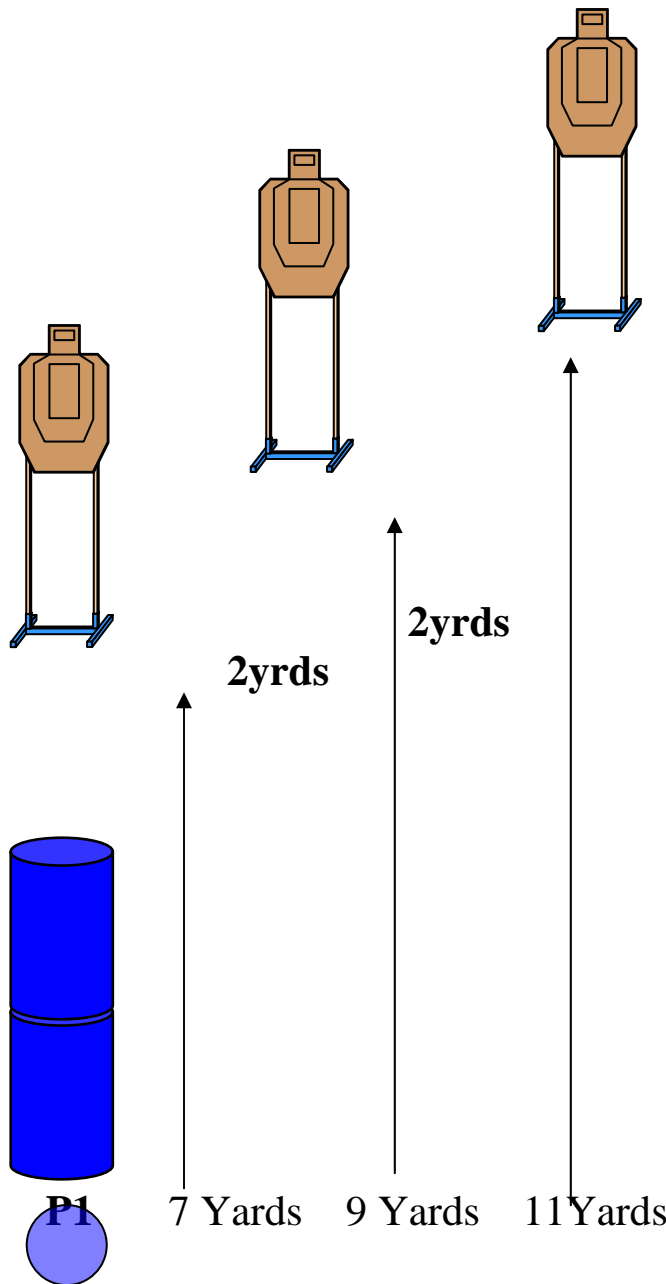
START-STOP: Audible - Last shot

PENALTIES: Procedural. 3 sec

No-shoot hit. NA

Failure to do right. 20 sec

Failure to neutralize. 5 sec



Stage 4

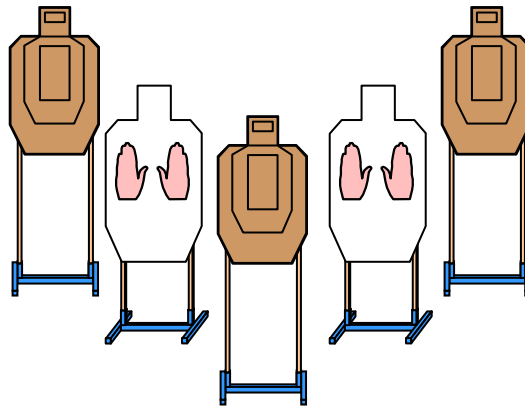
START POSITION: Handgun loaded to division capacity ,
shooter sitting at table with handgun in IDPA box on table loose rounds in IDPA Box

STAGE PROCEDURE

At the signal, remove your gun from the IDPA box and engage targets T1 & T3 with 2 shots to the body and T2 with 1 round to the head.
Reload from the IDPA box (on the clock) and re-engage targets T1 & T3 with 2 shots to the head and T2 with 1 round to the body.

SCORING

SCORING: Limited Vickers -10 rds
TARGETS: 1 IDPA
SCORED HITS: Best 10 on target
START-STOP: Audible - Last shot
PENALTIES: Procedural. 3 sec
No-shoot hit. NA
Failure to do right. 20 sec
Failure to neutralize. 5 sec



5 yards

